The Script

**Design Video Requirements**

**Explain** how your game possesses the **characteristics of an arcade game** **Explain** the design **Demonstrate gameplay.** Target audience: game design industry veterans. Your video is **not an ad or pitch** Duration: maximum duration of **30 seconds**

**Core Mechanics**

* Rotate World
* Grappling Hook (Delayed “dash” on horizontal axis)
* Attacking Enemies for points
* Collect Coins
* Timer

**Characteristics of an Arcade Game**

* Main Menu
* High Score / Leaderboards
* Increasing Difficulty
* Easy-to-Learn
  + Hard to Master
* Simple Gameplay
* Replayability

**MUST BE .MP4**

**Team-[##]-Design-Overview.MP4**